

➤ PRODUCT

ACTION LEAGUE

Action league, The Interactive Revolution!

Multiple teams compete against each other up to a final winner, featuring an ultra-dynamic multi axis rotation. The competition takes place in one large room and all teams duel amongst each other, across 3 to 5 different scenes.

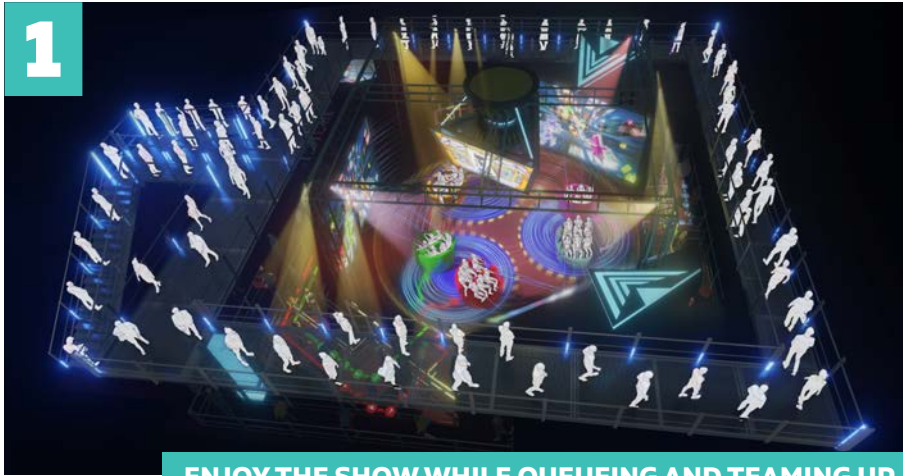
Winning teams compete against each other, alternating up to the final winning team.



Unique mix of
tournament
interactive
gaming
and motion

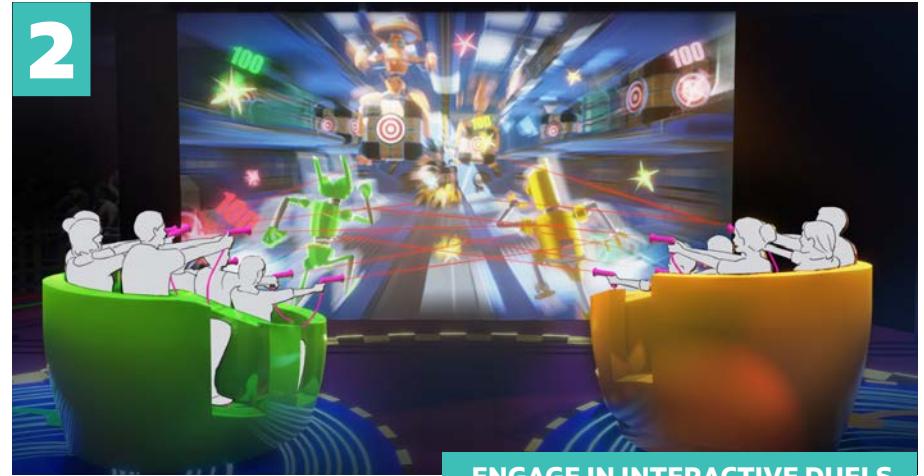
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ENJOY THE SHOW WHILE QUEUEING AND TEAMING UP

2



ENGAGE IN INTERACTIVE DUELS

3

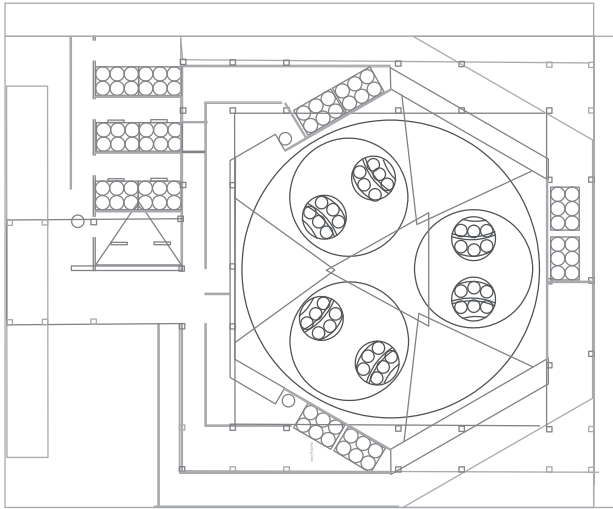


TEAMS ARE SHUFFLED TO PLAY AGAINST A NEW TEAM

4



DISCOVER WHO'S THE ULTIMATE WINNER!



FOR WHO?

- Theme Parks
- Large FEC

THROUGHPUT

350 to 1000 pph

FOOTPRINT

350 to 625 m²

3767 to 6727 ft²

UNIQUE ADVANTAGES:

- Tournament through duelling sessions
- High throughput on a small footprint and budget
- Stadium queueline enabling to enjoy the Interactive Show

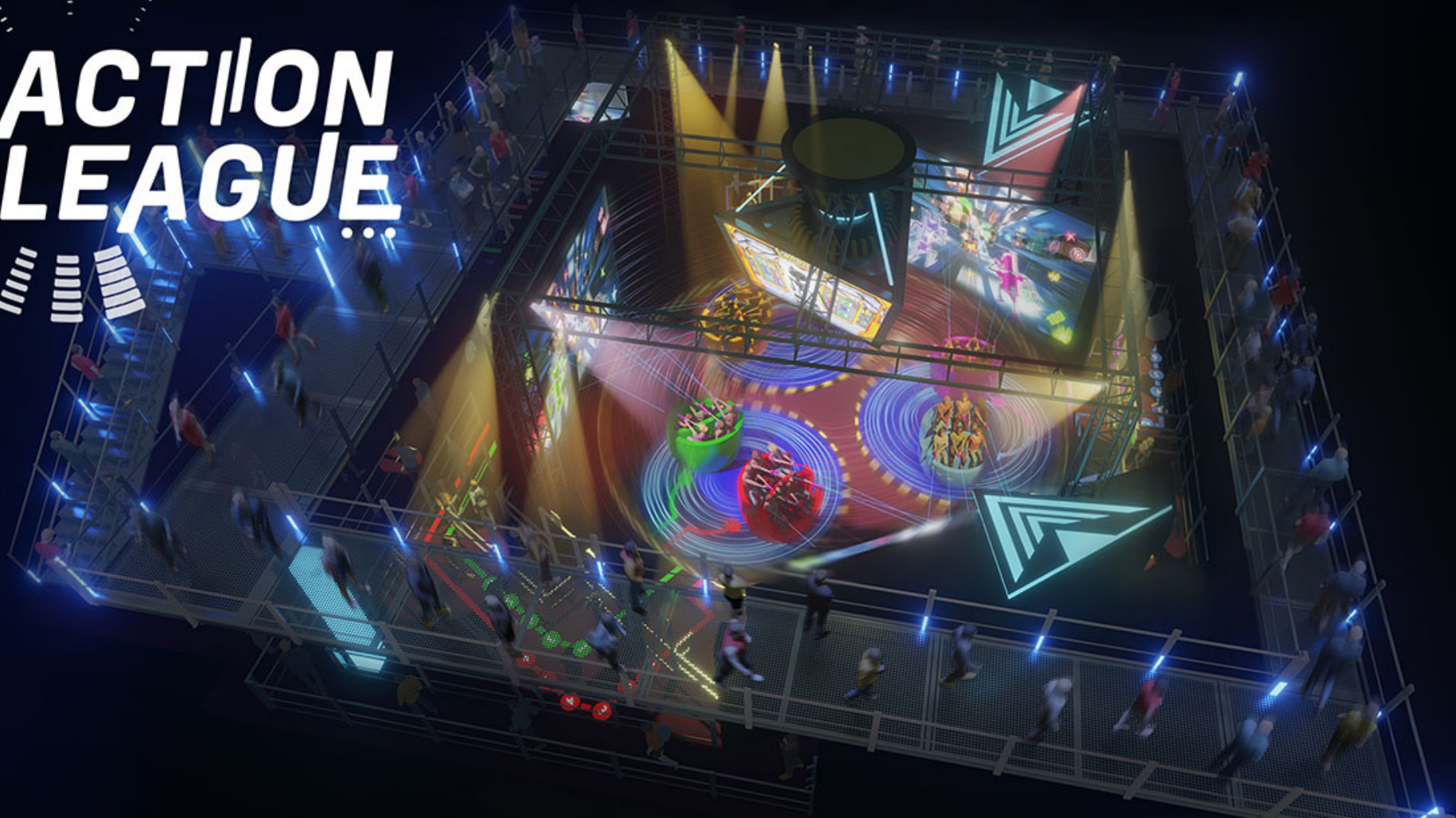
INCLUDED IN THE PACKAGE:

- Ride system
- Show control
- Interactive devices
- Interactive media
- AV
- Light show
- Operators control
- Photo capture

++ AVAILABLE OPTIONS

- Custom content
- Photostore
- Multiple games content
- Large version (12 teams instead of 6)
- Deluxe version (Large version + immersive curved screens)
- Elaborated queue line
- Preshow

ACTION LEAGUE



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